

## Rock the Cages Game Play

1. Games are 25 minutes with a running clock. Games start when both teams are ready for play. Time will be kept on a central clock. A 1 minute warning will be given. A 10 second countdown followed by a horn to end the game.
2. There are no called time outs. The play will stop for an injured player but the clock will continue to run.
3. A draw is performed after every goal. Free positions are not awarded regardless of score.
4. Ties are permitted in pool play. In playoff games a braveheart with 2 field players and a goalie from each team will be performed immediately.
5. Games are over when the horn sounds regardless of the on-field situation with the exception of an 8m free position. All 8m free positions must be played out even if time has expired after the foul. Referee decisions are final.
6. Scorers will track time on yellow cards. Time starts once play restarts. 2 minutes of running time.
7. Checking is determined by the division. Scorers will have the level at the table.
8. Coaches must sign the scorecard after the game. Any disputes of the score must be made before signing.